

Today's Session

- Know ways to support learning at home
- Know key age-appropriate facts to learn
- Take part in games and activities





Mastering Number

The Mastering Number Programme in Reception & Y1 will help your child to develop good number sense. Some of the things they are learning include:



Counting (Reception)



Recognising small numbers of objects and making their own collections (Reception and Y1)





Know different ways to 'make' (compose) a number (Reception and Y1)





6 - 2 60 - 20 0.4 + 0.20.6 - 0.2

Mastering Number at KS2

What is involved?

This project enables pupils in Years 3, 4 and 5 to develop fluency in multiplication and division facts, and a confidence and flexibility with number that exemplifies good number sense. At Red Lane we also use Mastering Number in Reception and KS1 to support basic facts recall and number sense.

What will children learn?

Children in KS2 will develop knowledge of multiplication and division facts through regular practice.











Stem sentences Information for teachers

Stem sentences used in this presentation:

- There are _____ ones. There is 1 _____.
- There is 1 _____. There is _____, ____ time.
- There are ______. There is ______, _____times.

On relevant slides, stem sentences will appear in a feature box:

There a	е
There is _	, times.

Session 1

Pupils will:

- consider 'many as 1' and see that a 'unit' can represent more than
- represent 'many as 1' using a unitised counter.

Think about how you can describe how many blocks there are using only number words









There are	_ones.
There is 1	•















There is 1	•
There is ,	_ time.





What's the same? What's different?



There is 1	•
There is,	_ time.





				Av	(erac	ie Sr	Deed	l Per	· Ado	ditio	n Fa	ct	-			
											-•	Nov 15, 2024				
+	0	1	2	3	4	5	6	7	8	9	10					
0	0 + 0	0 + 1	0 + 2	0 + 3	0 + 4	0 + 5	0 + 6	0 + 7	0 + 8	0 + 9	0 + 10]
1	1+0	1+1	1+2	1+3	1 + 4	1 + 5	1+6	1+7	1 + 8	1 + 9	1 + 10	One more				
2	2 + 0	2 + 1	2 + 2	2 + 3	2 + 4	2 + 5	2 + 6	2 + 7	2 + 8	2 + 9	2 + 10	Two more				
3	3+0	3+1	3 + 2	3+3	3 + 4	3 + 5	3+6	3+7	3 + 8	3+9	3 + 10	Number bonds to 10	+	0	1	2
4	4 + 0	4 + 1	4+2	4+3	4 + 4	4 + 5	4+6	4 + 7	4 + 8	4+9	4 + 10	Adding on to 5	0	0 - 0]
5	5+0	5+1	5+2	5+3	5+4	5 + 5	5+6	5+7	5 + 8	5+9	5 + 10	Adding zero	1	1-0	1-1	2
6	6+0	6+1	6+2	6+3	6 + 4	6 + 5	6+6	6+7	6 + 8	6+9	6 + 10	Doubles	2	3-0	3 - 1	3-
7	7+0	7+1	7+2	7+3	7+4	7 + 5	7+6	7+7	7 + 8	7+9	7 + 10	Near doubles	4	4 - 0	4 - 1	4 -
8	8+0	8+1	8+2	8+3	8+4	8 + 5	8+6	8 + 7	8 + 8	8+9	8 + 10	Adding on to 10	5	5 - 0	5 - 1	5 -
9	9+0	9+1	9+2	9+3	9+4	9 + 5	9+6	9+7	9 + 8	9+9	9 + 10	Bridging 10	6	6 - 0	6 - 1	6 -
-											10 +	Compensating	7	7 - 0	7 - 1	7 -
10	10 + 0	10 + 1	10 + 2	10 + 3	10 + 4	10 + 5	10 + 6	10 + 7	10 + 8	10 + 9	10		8	8 - 0	8 - 1	8 -
													9	9 - 0	9 - 1	9 -
															L	-



Numbots



										\sim	
2-12×	2-20×	/lax heatm	ap as of 2	6 Nov 2020	D						Ŧ
	10	2	5	3	4	8	6	7	9	11	12
10	10 × 10	10 × 2	10 × 5	10 × 3	10 × 4	10 × 8	10 × 6	10 × 7	10 × 9	10 × 11	10 × 12
2	2×10	2 × 2	2 × 5	2 × 3	2 × 4	2 × 8	2 × 6	2 × 7	2×9	2×11	2 × 12
5	5 × 10	5 × 2	5 × 5	5 × 3	5 × 4	5 × 8	5 × 6	5 × 7	5 × 9	5×11	5 × 12
3	3 × 10	3 × 2	3 × 5	3 × 3	3 × 4	3 × 8	3 × 6	3 × 7	3 × 9	3 × 11	3 × 12
4	4 × 10	4 × 2	4 × 5	4 × 3	4 × 4	4 × 8	4 × 6	4 × 7	4 × 9	4×11	4 × 12
8	8 × 10	8 × 2	8 × 5	8 × 3	8 × 4	8 × 8	8 × 6	8 × 7	8 × 9	8 × 11	8 × 12
6	6 × 10	6 × 2	6 × 5	6 × 3	6 × 4	6 × 8	6 × 6	6 × 7	6 × 9	6 × 11	6 × 12
7	7 × 10	7×2	7 × 5	7×3	7 × 4	7 × 8	7×6	7×7	7×9	7×11	7 × 12
9	9×10	9×2	9×5	9×3	9×4	9 × 8	9×6	9×7	9×9	9×11	9×12
11	11 × 10	11 × 2	11 × 5	11 × 3	11 × 4	11 × 8	11 × 6	11 × 7	11 × 9	11 × 11	11 × 12
12	12 × 10	12 × 2	12 × 5	12 × 3	12 × 4	12 × 8	12 × 6	12 × 7	12 × 9	12 × 11	12 × 12
Drag to t	time travel or clic	k below to fo	cus a table								
										26 No	ov 2020
	10		-					-			10
lable	10×	Z×	5×	З×	4×	8×	0×	/×	9×	11×	12×
7											
5											



TT Rockstars

https://ttrockstars.com/parents/

A GAME MODE TO SUIT EVERY CHILD



FESTIVAL *

CHILDREN FROM AROUND THE WORLD PLAY AGAINST EACH OTHER.

CHILDREN CHALLENGE ANOTHER CHILD OR A TEACHER TO SEE WHO IS FASTEST!



CHECKS YOUR CHILD'S PROGRESS MONTH BY MONTH.



Information for parents: multiplication tables check

May.

Paper 1: Arithmetic

Y4 Multiplication Check



Key assessments

- Children in Year 6 will complete three maths SATs papers during SATs Week in
- Paper 2: Reasoning and Problem Solving Paper 3: Reasoning and Problem Solving

KS2 SATS (Y6)

















Money





LO: To recognise mathematical structures



con

<u>add</u>itive relationship <u>multiplicative</u> relationship

- the relationship between the parts
 - how things are connected

Explore with the rods







Label the rods



1.28 Common structures – Appendix



www.ncetm.org.uk/masterypd

Autumn 2018 pilot



black + light green = orange

b + g = o

orange = black + light green

o = b + g

Autumn 2018 pilot

www.ncetm.org.uk/masterypd

1.28 Common structures – step 1:2



red + light green + yellow = orange

r + g + y = o

Autumn 2018 pilot

www.ncetm.org.uk/masterypd

1.28 Common structures – step 1:2



$$5 \times r = 0$$

or
$$r + r + r + r = 0$$

www.ncetm.org.uk/masterypd

Autumn 2018 pilot



$$3 \times w + b = o$$

or
$$w + w + w + b = o$$

www.ncetm.org.uk/masterypd

Autumn 2018 pilot



Make the models Compare them



	В	
g	g	g

www.ncetm.org.uk/masterypd

Autumn 2018 pilot

1.28 Common structures – step 1:3



	d	
r	r	r



www.ncetm.org.uk/masterypd

Autumn 2018 pilot

Listen to the story

- Make the model
- Sketch it

www.ncetm.org.uk/masterypd

Autumn 2018 pilot





www.ncetm.org.uk/masterypd

Autumn 2018 pilot





Autumn 2018 pilot



www.ncetm.org.uk/masterypd

Autumn 2018 pilot





Board Games!













